



HARDWARE & SYSTEM REQUIREMENTS

To play **CyberStrike** your computer *must* have:

- a 386DX processor or better (For best play, we recommend at least a full 386 with a system speed of 25MHz or more);
- at least 580Kb of free conventional memory;
- 256 color VGA graphics or better;
- at least 4 Mb of free hard disk space;
- DOS version 5.0 or higher.

Use of a joystick or mouse is optional, but highly recommended.

To hear the sound effects in **CyberStrike**, you must have at least 1Mb of free EMS (expanded) memory.

To play **CyberStrike** on-line, you must have a modem that transmits and receives at least 2400 bps (2400 baud); we strongly recommend **16550 UART**-compatible hardware. Use of COM ports 1 through 4 is supported, as are IRQ settings 2 through 5. (*Note: If you are using a sound card, select your COM port and IRQ carefully, so as not to inadvertently cause an interrupt conflict.*)

SOFTWARE COMPATIBILITY ISSUES

Please note that this list includes only the *known* conflicts and incompatibilities. Since no test procedure can ever be totally comprehensive, you may run into undiscovered problems. Please consult with Customer Service if you do.

This game has not been tested under Microsoft Windows; therefore we suggest you do not use it with Windows. Chances are very good that the two will *not* work together.

We strongly recommend that you not have any Terminate-and-Stay-Resident programs (TSRs) other than memory managers loaded into memory when playing **CyberStrike**. Not only will they decrease the amount of free memory available, thus slowing the game, but there may be unpredictable interactions.

INSTALLING

To install **CyberStrike** on your hard disk:

- Turn on your computer.
- Insert Disk #1 in an empty 3 1/2 inch floppy disk drive.
- Type the letter of that floppy disk drive (usually either **A** or **B**), followed by a colon, then press . This makes the disk drive your "current" drive.
- Type the word **install** and press .
- After you've read the introductory message, click the left mouse button (the LMB) on the **OK** button to go on to the **Installation** screen.
- At the **Installation** screen, click the LMB on the **Install Game** button to begin the automated installation. Once you've read the message, click the LMB on the **OK** button.
- As part of the installation, you are asked to choose the area on your hard drive where the **CyberStrike** software should be installed. Press unless you want to change the default setting.
- Now, sit back while the install program does its thing. In a few minutes, it'll have some more questions for you.
- As part of the installation, you are asked to verify your modem configuration. Click the LMB on the correct values if they are different than those highlighted. (If you don't know the correct values, check the manual that came with your modem, or ask the friend who installed your modem. As a last resort, experiment with different combinations of COM PORT and IRQ address settings. There are only 16 possible combinations.) You can return to this point in the installation process (if something goes wrong) by typing **install** when you are in the **CyberStrike** directory (**\mps\cyber**).

- As part of the installation, you need to tell the program what type of sound card you have in your computer. (It tries to guess, but it's not always right.) Follow the directions on screen. (If you don't know what kind of card you have, check the manuals that came with your computer system. If you still don't know, go with the program's guess or use the **no digital sound card** option until you find out.)

Note: Those of you who are technically oriented may want to configure your sound set-up. Go right ahead. There is a button on the **Installation** screen just for that purpose. If you call Customer Service with a sound problem, they also might ask you to do this.

- After the sound set-up, the installation program tests your sound system by playing a short audio segment. If it works, press **[Y]** to continue with the installation. If it doesn't, press **[N]** to try another sound card. If you can't find a sound card that works, or you're tired of looking at the moment, choose **no digital sound card**.
- When the installation program is done, it returns you to the **Installation** screen. Click the LMB on the **View README.NOW** button if you want to see explanations of any last-minute updates to the game.
- Click the LMB on the **Exit to DOS** button to finish the installation process.

Once the automated installation and set-up are complete, you are ready to log on to GENie.

If you want to quii now and start the game later, click on **Exit to DOS** or press **[F3]**. To play at a later time, make sure that the **CyberStrike** directory (**\mps\cyber**) is your current directory. To begin **CyberStrike**:

- Turn on your modem.
- Next, type **cs** and press **[Enter]**. The **Logon to GENie** window (the same one you saw at the end of the installation) appears.
- Clicking on **Adjust Settings** or pressing **[F2]** allows you to configure the game to work on your system. The installation program has already set your modem configuration, so the COM, IRQs, and Baud settings should be the same. If they're not, click on the correct settings with the yellow tip of the mouse cursor, or use the arrow keys to move around the menus, and **[Enter]** or the **[Spacebar]** to choose options.

Game Sounds should be on if you have a sound card.

Swap Stereo Channels allows you to adjust your sound system.

ThrustMaster FCS enables a specific joystick.

Reverse Joystick allows you to change the directions your joystick moves; see the **README.NOW** file for details.

Adjust for Flicker makes your monitor function better; leave it on unless you believe it's causing problems.

Scene Complexity allows you to adjust the detail you see in the game; if you know your machine is slow, you can choose the lower complexity to start. This setting can be adjusted within the game for optimum play value.

Main and *Chat* adjust the size of those screens from one-quarter of your monitor screen to full size; the defaults are good for starters.

GEnie Phone Number, *User ID#* and *Password* are already set, and shouldn't need adjustment. Once you have your personal user ID# and password, these are the places you will enter them.

- Once you have adjusted the settings to your satisfaction, click on **Exit** or press **Alt E** to start the logon. If you change your mind, click on **Undo** or press **Alt U** to return all settings to the default values.

From this point, it'll take twenty minutes or so, depending on how fast you type, how fast you read, and how fast your computer is, to set up your GEnie account. If you need to quit at any time during this process, turn off your modem to quit the procedure.

CONNECTING TO GENIE

The next step is to connect to the GENie on-line network. Press **[F1]** or click on the **Logon to GENie** button. The game software dials for you and logs on, using the information you supplied in the set-up.

If you're having trouble, change your settings and try again. If nothing seems to work, call GENie Customer Service at 1(800) 638-9636.

Once you connect to GENie, you need to answer some questions about your computer.

- When you are asked for your screen width, type **80** and press **[Enter]**.
- When you are asked to select your country, type **1** and press **[Enter]** unless another setting applies.
- When you are asked for your special offer key/offer code, type **PNH528** or **PMH528** and press **[Enter]** to get the special MicroProse sign-up bonus.

Next, a long message about GENie's offers and fees scrolls by. Press **[Enter]** (which is the same as pressing **[Return]**) when you finish reading each screen. You can use the arrow keys or **[PgUp]** or **[PgDn]** to see any part of the message that has rolled off the screen. Eventually, you are asked for billing information: name, address and credit card data. Follow the directions on-screen. You're almost done!

By the way, when the screen directs you to print off the legal information, you only need to read it onscreen; if you would like a hard copy, contact GENie Customer Services.

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CyberStrike

Official Proof-of-Purchase
3.5" HD IBM

- Now, GENie gives you a list of local access phone numbers to choose from. Write down the one that corresponds to your area. This is the number you will use in the future to contact GENie.
- GENie assigns you an individual user ID number, and a unique password. Write these down!!! Keep them in a safe place and keep them secret! If you forget these numbers, contact GENie Customer Services.

At this point you've got your user ID and your password, and GENie logs you off so that you can change your settings and call on your local phone line.

- You've already changed settings once, so this is just a refresher. Press **F2** or click on **Adjust Settings**; type in the local access phone number, your user ID number, and your unique password.
- Finally, you are asked for the number of characters per line (horizontal measurement). Type **80** and press **Enter**.
- When you are asked for the number of lines per screen (vertical measurement), type **24** and press **Enter**.
- When you are asked to choose your erase key (the one you use to correct mistakes), press **Enter**.
- When you are asked to choose the interrupt GENie key, press **Enter**.



Don't Trash!

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Congratulations! You are left looking at GENie's Page 1 announcements menu. To get to the **CyberStrike** "chamber," press **F1** or click on the Go to **CyberStrike** button. The on-screen instructions tell you to download the documentation for the new version, but you can ignore this. Your manual is the latest version.

THE CYBERSTRIKE CHAMBER

Before you enter the chamber for the first time, the game prompts you to enter a call sign. This is your identification while you're playing. Once you've chosen a callsign, it's yours permanently (unless you decide to start an entirely new CyberPod). As soon as you choose a callsign, you enter the **CyberStrike** chamber, which is a simple "chat" environment. To leave the chamber and enter the game, press **F1**.

Note that the chamber is more than just an entrance hall for the game; details are in the **CHAMBER COMMANDS** section of the manual.

**FOR CUSTOMER SERVICE &
TECHNICAL SUPPORT
WHEN LOGGING ON TO GENIE**

Call GENie Client Services
1-800-638-9636

CYBERSTRIKE FEEDBACK

In order to receive help via E-mail from Simutronics on CyberStrike, you must log on to GENie and move to page 1380 (the command is M1380), and choose option 5, "Send Mail About CYBERSTRIKE". At that point, a short paragraph explaining the basic E-mail commands will appear, and you may type in your message. To save and send your message, type *S at the beginning of a new line, or you may enter *H to receive help on GENie E-mail.

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